DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)

Style: 8-17, 5+ (occasionally 4 cards at 1-level)
Responses: Cue: F1. New suit - 1 Lev: F1. 2 Lev: NF

Jump Raise: Weak;

Jump Cue = 4cds Fit, $7\sim9hcp$ (Mixed R)

Reopening: can be light

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

2nd/4th: 14-18 HCP, Response: System ON

Reopening: 12-17HCP (11+PH), Response: System ON

PH: Unbid 2 suits

JUMP OVERCALLS (Style; Responses; Unusual NT)

Style: Pre-emptive

Responses: Cue=GF, New suit F1 Unusual NT: Lower unbid two suiters Reopen: Suit Intermediate, 6+cards

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Over 1♣ Opening: 2♦=♥+♠; 2NT=♦+♥; 3♣=♦+♠; 2♣=♣

Over 1 Opening: 2 + + + 2NT + + 3 + + 3 + stopper ask
Over 1 Opening: 2 + + 2NT + + 3 + + 3 + stopper ask

Over 1 Opening: 2 Start Start

VS. NT (vs. Strong/Weak; Reopening; PH)

X=5+m and 4+M (strong)/ Penalty (weak)

2♣= 54+ Majors

2♦= 6+ ♥/♠

2M = 5 + M and 4 + m

2NT = 55 + minors

Vs. Pre-empts (Doubles; Cue-bids; Jumps; NT Bids)

Dbl=T/O (up to 4H)

4m over weak 2M = 5+m and 5+OM, GF (Leaping Michael)

NT=Strong NT

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♠ or 2♠

X=5 +5 1NT(2NT)=5+5

2♣/2♦/ 2♥/2♠= Nat.

OVER OPPONENTS' TAKEOUT DOUBLE

XX = Strength showing, Fit or Not

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit	
SUIT	3 rd /5 th	3 rd /5 th	
NT	4 th	4 th	
SUBSEQ			

Other: A - Attitude. K - Count/Unblock in NT

LEADS

Lead	Vs. Suit	Vs. NT		
A	AKx(+), A(+)	AKJx(+), AKx(+)		
K	AK, KQ(+), Kx	KQJ(+), KQ109(+),		
Q	QJ(+), Qx, AKQx(+))	QJ10(+), AQJ(x)		
J	J10(+), Jx,	J109(+)		
10	KJ10(+), 109(+), 10x	HH10(+), 109(+), 10xx		
9	H109(+), 9x	H109(+), 9x		
Hi-X	HxX, HxxxX(+)	HxX, HxxX(+)		
Lo-X	xxX(x), xxxxX, Xx	xXxx(+), $10xxX(+)$, Xxx		

SIGNALS IN ORDER OF PRIORITY

		Partner's Lead	Declarer's Lead	Discarding
	1	Reverse Attitude	Reverse Count	S/P: O-Enc / E-Disc
SUIT	2	Reverse Count	S/P	Reverse Count
	3	Suit Preference		
NT	1	Reverse Attitude	Reverse Count	S/P: O-Enc / E-Disc
	2	Reverse Count	S/P	Reverse Count
	3	Suit Preference		

Signals (including Trumps)

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Can be light with classic shape

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Responsive, Maximal, Lead directing, Lightner DEPO

WBF CONVENTION CARD



CATEGORY: Green

NEBO: Korea

PLAYERS: Choon (Choon Hee) Lee Jane (Jin Kvoung) Kim

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

5 cards Major, 2/1 GF,

Prepared Club

Artificial strong 2♣

Multi 2♦ =Weak ♥/♠

2♥= Both Majors, Weak

2♠=Spade and minor. Weak

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2-way Check back

Reverse Drury

Reverse Bergen

Jacoby 2NT/Jordan 2NT

Inverted Minor Raise

Kokish

Multi- Landy

Lebensohl (Weak 2, 1NT, Opener's Reverse)

Puppet Stayman (1NT)

Muppet Stayman (2NT)

Smolen (GF)

XYZ

4SF- GF

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES

PSYCHICS: Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES SUBSEQUENT ACTION		COMPETITIVE &PASSED HAND BIDDING
1.		2	4♥	11-20, 2+♣	$1NT = 6 \sim 10HCP \qquad 2 = \text{Inverted Minor Raise (10+HCP)}$ $2 \sim 2 \sim 2 = \text{WJS (6-10HCP)} \qquad 2NT = \text{invite} \qquad 3/4 = \text{PRE}$	1m-1M-1NT-2♣/♦= 2 way Check Back 1♣-1♦-1NT- 2♣/♦= 2 way Check Back, 2♥/2♠= GF, Unbal. H	IMR Off after X/OC, PH
1♦		4	4♥	11-20, 4+♦	2♣= GF	2NT = Relay 3♣, 3♣/♦= Slam Int	
1♥		5	4•	11-20, 5+♥ May 4♥ at 3rd S	1NT=F1, 2♣/•=GF 2♥=Constructive R 2♠=WJS 2NT= 4+fit,bal H, GF 3♠=4+Fit, 9~11HCP 3♦=4+fit, 6-8 HCP 3♥=PRE. 3NT = 3 Fit, Bal 3♠/4♠/4♦=SPL	1 * / * -2NT- 3 * /3 * -3 * = singleton 3 * / * =16+HCP, Bal or Unbal. 4 * /4 * = 5+ * / *	Reverse Drury (3 rd &4 th open) Reverse Bergen - OFF over X/OC, PH
1♠		5	4♥	11-21, 5+♠ May 4♠ at 3rd S	Same as above except 3♥=WJS 3♠=PRE 4♠/♦/♥=SPL	3NT =14~15 HCP, Bal. 4♥/♠= Min	
INT				15-17, Bal/Semi-bal, 5M/6m/5422	2 Stayman, May not have 4M 3 Puppet Stayman $2 \sqrt{\frac{1}{2}} NT = Trf \text{ to } \sqrt{\frac{1}{2}} \sqrt{\frac{1}{2}}$ 3 Both minor, GF $3 \sqrt{\frac{1}{2}} = Both Major$, Invt/GF $4 = Gerber$ $4 \sqrt{\frac{1}{2}} = Trf \text{ to } \sqrt{\frac{1}{2}}$ $4NT = Quant$.	1NT-2♣-2•-3♥/♠= 5OM+4M (Smolen) 1NT-3♣ -3•-3♥/♠= 4cds ♠/♥ 3♥/♠= 5cds ♥/♠ 1NT-2♣ -2♥/♠- 3♠/♥ = SI 4NT = Quant.	1NT (PH) : 2 unbid suits Over X (artif) : System ON X (Pen) : Escaping Bid Over 2♣: System ON
2♣	√	0		21+ HCP 18+HCP/9+Trick	2♦= Waiting, 2♥/2♠/3♠/3♦=5+cds with 2 Tops 2♣ -2♦-2♥-2♠: Kokish Relay	2♣-2♦ -2NT= 22-23 Hcp. Bal / 3NT= long minor 2♣-2♦ - 2NT-3♣= Muppet Stayman 2♣ -2♦-2♥-2₽-2NT=24+Hcp	After Intervention, over 2♣ Responder's X: weak P: with Points
2+	√	0		6+ ♥ ∕♠, weak	2V/♠=P/C 2NT=Asking suit and points 3♣/3♠=F1 3V/♠=P/C 4♣= Ask for trf 4♠=Ask to bid opener's Major 4♥=P/C 4♠= to play	2 - 2 - P = $2 =2 - 2 - 2 =2 - 2 - 2 =2 - 2 =2 - 2 =2 - 2 =2 - 2 =2 - 2 =2 - 2 =3 - 2 =$	Defence of 2♦: X: points 2♥/♠: 5cds 2NT: 15~17hcp, bal
2♥	√	5		♥ +♠, 54+ weak,	2♠= to play 2NT=Asking longer suit and point 3♠/3♠=NF, 6+cds 3♥/3♠=Compt. 3NT= to play	2♥-2NT-3♣/♦= Max, longer ♥/♠ 3♥/♠= Min, longer ♥/♠ 3NT= Max. 5+5 ♥/♠	
2♠		5		5♠+5m, weak 5+4 in NV	2NT= Asking minor and points 3♣=P/C 3♦/3♥=F1 3NT= to play	2♠-2NT- 3♠/♦= Min ♠+♣/♦ 3♥/♠= Max, ♠+♣/♦	24- (X) - 3X -: NF 24- (O/C) - 3X : F
2NT	√			20-21HCP Bal.H	3♣= Asking Major (Muppet stayman) 3♦/3♥/4♦/4♥=Transfer to ♥/♠ 3♠= 5+5(5+4), ♣+♦ 3NT=Trf to 4♣ 4♣= Trf to ♦	2NT-3♣- 3♣= 4cds ♥ or♠ 3♥= no 4/5 cds M 3♣= 5cds♠ 3NT=5cds♥	
3♣		6		Pre-empt	Other non-jump new suit = natural and forcing		
3 ♦		6					
3 ♦		6					
3NT		0		Solid 7 minor	4♣/5♣=P/C 4♦=singleton asking 4♥/4♠= to play 4NT=Slam Int.	4 → 4 √ /4 = singleton	(3NT)-4♣/◆/♥/♠: Same as Muti - Landy
4♣	√	7		Preempt			
4	✓	7		D		WOULEVEL BURNING	
4♥	$\vdash \vdash \vdash$	7		Preempt	4♠ = to play	HIGH LEVEL BIDDING	
4♠	√	/				RKCB (1403), Exclusion(0314), Gerber (only 1NT-4♣)	
	Ť					Cue bid style: 1 st or 2 nd round cue	